

## Application documents for the diploma postgraduate programme

### Transmedia/Games Producing (lateral entry)

The following application documents must be submitted **via upload to the application portal** at the same time as the application for admission to the degree programme:

A completed degree in a related discipline:

- Proof of a diploma, bachelor's or master's degree from a university of applied sciences, college, university, art college or art academy in the form of certificates and work samples. Applicants (m/f/d) can come from the fields of media studies, communication sciences, humanities, natural sciences, journalism, fine arts or a related discipline.
- Proof of generally approx. 6 months of professional practice in the field of audiovisual media.
- Curriculum vitae in tabular form (computerised/typescript)
- Letter of motivation (max. one page DIN A4)

### Work samples

In addition to the above-mentioned application documents, a work sample must be submitted via upload:

- 1 work sample in the form of a breakdown of the budget (financing plan / calculation), the presentation of the use of resources and production planning, taking into account the use of technology of a planned project or a project already realised by the applicant (m/f/d). Based on the production documents, a brief analysis of the project and the personal role in it should be provided.
- If the interactive application cannot be viewed online, it must be provided by the applicant (m/f/d) (possibly in the form of a trailer, play-through or similar).
- Data volume: Please note that the work sample you submit must not exceed the data volume of 4 GB under any circumstances!

**The work sample should demonstrate the production skills for the Interactive Media/TGP specialisation.**